

Your Brain on Sunshine Activity Guide

Mission 3: Synaptic Sparks, Objective 3

Name: The activity for this objective is to run a simulation that demonstrates the effects of sunlight and nature walks with brain health. You will need a source of light, like a flashlight. Students can work individually or with a partner for this activity. 1. Go to File → Browse Files... and open the file called ☐ File opened **BRN** sunshine 2. Go to File → Save As and rename the file sunshine File saved as sunshine 3. Follow CodeTrek to: ☐ CodeTrek followed Call functions if the light sensor reading is different Delay 2 seconds if light sensor reading is normal • Adjust level of serotonin when going for a nature walk Break to end the program NOTE: When adding code, be very careful with the indenting, spelling and punctuation! **4.** Run the code. Fix any errors or problems with the code. ■ No errors in the code 5. Find the light sensor on the CodeX. It is located above BTN_A Light sensor located and BTN_B. **6.** Start the simulation by running the code. Observe simulation The simulation begins in the morning, with an average level of serotonin. Were you able to: The light sensor is read every 2-3 seconds. If there is a Go to full memory (100%) change in light (more or less), serotonin levels change. Go to no memory (0%) Try these events. You can do them in any order, and as Get memory to 50% often as you want. Observe the mood (display & pixel color) Cover the light sensor just a little to dim the light Add serotonin by going on nature walks Completely cover the light sensor Return to normal light Press BTN_A to go on a nature walk Shine a little light on the light sensor Shine a lot of light on the light sensor 7. End the simulation by pressing BTN_B. ☐ End the simulation (BTN_B) The simulation can be repeated by restarting the code.



■ Reflection questions

8. Answer the reflection questions on the next page.

Reflection: From this objective and simulation, what did you learn about the effects of sunlight on the brain, mood and memory?
Reflection: From this objective and simulation, what did you learn about the effects of being outside and connecting with nature on the brain, mood and memory?

